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# 01

## Introduction

# The Vessedia project



## EU H2020 Vessedia project

- aims at making formal methods more usable in the context of the IoT
- comprises use-cases to evaluate the efficiency of the developed tools and methods
- <https://vessedia.eu>

## Contiki-OS

- one of the use-cases targeted in Vessedia
- a lightweight OS for IoT

# A lightweight OS for IoT

Contiki is a lightweight operating system for IoT

It provides a lot of features:

- (rudimentary) memory and process management
- networking stack and cryptographic functions
- ...

Typical hardware platform:

- 8, 16, or 32-bit MCU (little or big-endian),
- low-power radio, some sensors and actuators, ...



Note for security: **there is *no* memory protection unit.**

# Contiki and Formal Verification

- When started in 2003, **no particular attention to security**
- Later, **communication security** was added at different layers, via standard protocols such as IPsec or DTLS
- **Security of the software** itself did not receive much attention
- Continuous integration system does not include **formal verification**
  - > and unit tests are under-represented

## Today's talk: the list module of Contiki

- a critical component of the core part of Contiki
- many client modules in the whole OS
- verification performed with Frama-C

# Frama-C at a glance



Software Analyzers

- A **F**ramework for **M**odular **A**nalysis of **C** code
- Developed at CEA List
- Released under **LG**PL license
- **AC**SL annotation language
- **E**xtensible plugin oriented platform
  - > **C**ollaboration of analyses over same code
  - > **I**nter plugin communication through ACSL formulas
  - > **A**dding specialized plugins is easy
- <http://frama-c.com/> [Kirchner et al. FAC 2015]

# ACSL: ANSI/ISO C Specification Language

## Presentation

- Based on the notion of **contract** like in Eiffel, JML
- Allows users to specify **functional properties** of programs
  - > Correctness of the specification is crucial
  - > Attacks can exploit every single flaw  $\Rightarrow$  Complete proof is required!
- <http://frama-c.com/acsl>

## Basic Components

- First-order logic
- Pure C expressions
- C types +  $\mathbb{Z}$  (integer) and  $\mathbb{R}$  (real)
- Built-in predicates and logic functions particularly over pointers: `\valid(p)`, `\valid(p+0..2)`, `\separated(p+0..2,q+0..5)`, `\block_length(p)`



# Plugin Frama-C/WP

## WP: A plugin for deductive verification

- Based on **Weakest Precondition** calculus [Dijkstra, 1976]
- **Goal: Prove** that a given program respects its specification
- Requires **formal specification**
- **Capable to formally prove** that
  - > each program function **always** respects its contract
  - > each function call **always** respects the expected conditions on its inputs
  - > each function call **always** gives enough guarantees to ensure the caller's contract
  - > common security related errors (e.g. buffer overflows) can **never** occur

# Plugin Frama-C/E-ACSL

## E-ACSL: A plugin for dynamic verification

- Primary goal: runtime assertion checking
- Translate C + ACSL into C
- Violated assertion  $\Rightarrow$  generated program fails at runtime
- Preserves the semantics if all assertions are satisfied
- A *executable* subset of ACSL:
  - > bounded quantification
  - > finite ranges and set comprehensions
  - > no inductive predicate
  - > no axiomatic definitions
  - > Not yet supported:
    - predicate definition
    - logical function definition
    - ...

# 02

## Ghosts for lists

# The LIST module - Overview

## Provides a generic API for linked lists

- about 176 LOC (excl. MACROS)
- required by 32 modules of Contiki
- more than 250 calls in the core part of Contiki

## Some special features

- no dynamic allocation
- does not allow cycles
- maintain item unicity

# The LIST module - A rich API

```
struct list {  
    struct list *next;  
};  
typedef struct list ** list_t;
```

```
void list_init(list_t pLst);  
int list_length(list_t pLst);  
void * list_head(list_t pLst);  
void * list_tail(list_t pLst);  
void * list_item_next(void *item);  
void * list_pop (list_t pLst);  
void list_push(list_t pLst, void *item);  
void * list_chop(list_t pLst);  
void list_add(list_t pLst, void *item);  
void list_remove(list_t pLst, void *item);  
void list_insert(list_t pLst, void *previtem, void *newitem);  
void list_copy(list_t dest, list_t src);
```

Observers

Update list beginning

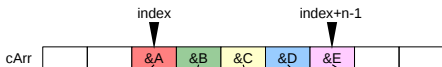
Update list end

Update list anywhere

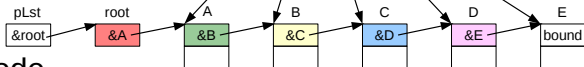
# Formalization approach - Overview

We maintain a ghost array that stores the addresses of the different list elements.

## Ghost code

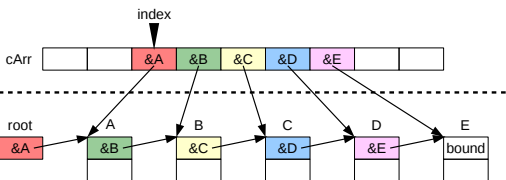


## Actual code



# Formalization approach - Induction

## Ghost code



## Actual code

```

inductive linked_n{L}(struct list *root, struct list **cArr,
                      integer index, integer n, struct list *bound) {
// ...
case linked_n_cons{L}:
  \forall struct list *root, **cArr, *bound, integer index, n;
  /*indexes properties*/ ==> \valid(root) ==> root == cArr[index] ==>
  linked_n(root->next, cArr, index + 1, n - 1, bound) ==>
  linked_n(root, cArr, index, n, bound);
}

```

# Formalization approach - Base case

## Ghost code

cArr 

--	--	--	--	--	--	--	--	--

root

bound
-------

## Actual code

```

inductive linked_n{L}(struct list *root, struct list **cArr,
                      integer index, integer n, struct list *bound) {
case linked_n_bound{L}:
  \forall struct list **cArr, *bound, integer index;
  0 <= index <= MAX_SIZE ==> linked_n(bound, cArr, index, 0, bound);
// ...
}

```



# Formalization approach - Advantages

- As long as we maintain the `linked_n` invariant, we can easily reason about the content of the list:

```
predicate unchanged{L1,L2}(struct list **array, int idx, int sz)=  
  \forall integer i ; idx <= i < idx+sz ==>  
    \at(array[i]->next, L1) == \at(array[i]->next, L2);
```

- While we have to update the array accordingly when the list is modified
- Set of lemmas (proved in Coq) to leverage automated verification

# Results

- Written specification and ghost code
  - > 46 lines for ghost functions
  - > 500 lines for contracts
  - > 240 lines for logic definitions and lemmas
  - > 650 lines of other annotations
- It generates 798 proof obligations
  - > 772 (96.7%) are automatically discharged by SMT solvers
  - > 24 are lemmas proved with Coq
  - > 2 assertions proved with Coq
  - > 2 assertions proved using TIP
- Bug found
- More details: NFM'18
- **Problem:** not executable

doi:10.1007/978-3-319-77935-5\_3

# 03

## Executable Specifications

# Main Idea

- Remove ACSL features that are not supported by E-ACSL
- Replace it with semantically equivalent (in principle) supported ones
- Workaround for features not completely supported

# Constraints for Execution

## E-ACSL subset of ACSL

- No inductive predicates: `linked_N` is inductive
- No axiomatic function: `index_of` is axiomatic

## E-ACSL subset not supported and workarounds

- Non inductive predicates: inlining is a workaround
- Functions:
  - > inlining is Ok for non recursive functions
  - > C assertions added in the code for recursive functions as a workaround

# Main Idea in Practice

- Replace inductive predicate by:
  - > a non inductive predicate
  - > using a recursive logical function
- Replace axiomatic functions by logical functions
- Write a non logical C function expected to be equivalent
- Prove the equivalence with non logical C functions
- Inline the non inductive predicate
- hand coded calls to the C functions

# Example: linked\_N

Executable predicate and recursive function:

```
logic boolean array_view(struct list *root, struct list **cArr,
                        ℤ idx, ℤ sz, struct list *bound) =
  (sz==0)? root==bound : (root==cArr[idx] ∧
    array_view(root->next, cArr, idx+1, sz-1, bound));
```

```
predicate linked_exec{L}(struct list *root,
                       struct list **cArr, ℤ idx,
                       ℤ sz, struct list *bound) =
  0 ≤ sz ∧ 0 ≤ idx ∧ idx + sz ≤ MAX_SZ ∧
  (∀ ℤ k; idx ≤ k < idx + sz ⇒ \valid(cArr[k])) ∧
  array_view(root, cArr, idx, sz, bound) == \true;
```

Equivalence lemma:

```
∀ struct list *root, struct list **a, struct list *b, ℤ idx, ℤ sz;
linked_n(root, a, idx, sz, b) ⇔ linked_exec(root, a, idx, sz, b);
```

# 04

## Conclusion



# Let's sum up!

We presented how to work with axiomatic and executable specifications in the context of the verification of the list module of Contiki

## Deductive verification

- based on a companion ghost array that tracks the status of the list
- comprises a set of lemmas that reduces the need for interactive proof
- allowed us to find and fix a bug in the module

## Dynamic verification

- doable
- predicates should be inlined (in the specification)
- runtime assertion checking calls by hand if un-inlinable functions are used

# Ongoing & Future work

## The verification of the list module can be improved

- assigns clauses are not precise enough
  - > there are things to do inside the WP plugin
- separation was really hard to handle
  - > (Ongoing) we should not have to deal with ghost separation
- one would prefer a more abstract or more concrete specification
  - > (Ongoing) using ACSL logic lists
  - > (Ongoing) using an observation function
  - > (Future) using contiguous partial functions

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# Thank you!

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